COMBAT AND OPERATIONAL STRESS CONTROL

U.S. Navy Corpsman Vernon Wike. Battle for Hill 881 near Khe Sanh, Vietnam. 1967 "Corpsman in Anguish" Catherine Leroy (Photographer)

OVERVIEW

- Functions of OSCAR Team Members
- Sources of Combat Operational Stress (COSC)
- COSC Core Leader Functions
- Zones of COSC
- Decision Flowchart
- Primary/Secondary Aid Aspects
- After Action Review

LEARNING OBJECTIVES

Please Read Your

Terminal Learning Objectives

And

Enabling Learning Objectives



U.S. Navy Corpsman Vernon Wike. Battle for Hill 881 near Khe Sanh, Vietnam. 1967 "Corpsman in Anguish" Catherine Leroy (Photographer) Functions of Operational Stress Control and Readiness Training (OSCAR) Team Members

Functions of OSCAR Team Members

Battalions train approximately 50 OSCAR mentors

Mentors

- Consist of Marines with combat experience
- Responsible for identifying, supporting, and advising
 Marines with combat
 operational stress
- Provides Marines people they can trust, instead of having to be seen by Mental Health Providers

Extenders

- Consist of Medical staff,
 Chaplains, Corpsman, RPs, and
 licensed counselors
- Bridge the gap between Mentors and MHPs
- Provide Tx for sleep problems, anxiety, depression, and anger management

Functions of OSCAR Team Members

Mental Health Personnel

- Consist of Psychiatrists, Psychologists, mental health nurse practitioners, and social workers
- Provide formal mental health services
- Aid in unit health surveillance, psychological training, leadership guidance, and preventive measures all in hopes to mitigate and control stress in a unit
- Effective MHPs surround themselves in the units' environment to better understand and treat



Sources of Combat & Operational Stress

Operational Stress

• Changes in physical/mental functioning or behavior resulting from experience of military operations other than combat

Combat Stress

- Changes in physical/mental functioning or behavior resulting from the experience of lethal force
- Previously called shell shock, Marines were not properly treated in WWI and WWII
 - Marines turned to drugs and alcohol



Risk Factors

Combat and combat related military missions can impose combinations of:

Heavy physical work Sleep loss Dehydration Poor nutrition Severe noise Vibrations Blasts exposure to heat, cold or wetness Poor hygiene facilities Possible exposure to infectious diseases, toxic fumes or other substances

Risk Factors

Personal

Problems at home (financial, marital)

Sleep deprivation

Poor physical condition

Malnutrition

Substance abuse

<u>Unit</u>

Poor unit cohesion

Poor leadership

Intense and frequent exposure to high combat

Improper or inadequate training



Physical Symptoms (Mild Stress Reactions) INJURED

Physical Reactions

Emotional Reactions

Trembling Jumpiness Cold Sweats, dry mouth Insomnia Pounding Heart Easily s Dizziness Nausea, vomiting, or diarrhea Fatigue "thousand-yard" stare Difficulty thinking or speaking

Anxiety, indecisiveness Irritability, Complaining Forgetfulness, inability to concentrate Nightmares Easily startled by noise, movement, and light Anger, loss of confidence in self and unit Tears and crying

Physical Symptoms (Mild Stress Reactions)

Physical Reactions

Constantly moving around Flinches or ducks at sudden sound/movement Shakes, trembles Cannot use part of body (hand, arm, leg) for No apparent reason Inability to see, hear, or feel Insomnia, severe nightmares Is physically exhausted; cries Freezes under fire or is totally immobile Stares vacantly, staggers or sways when standing Panics, runs away under fire

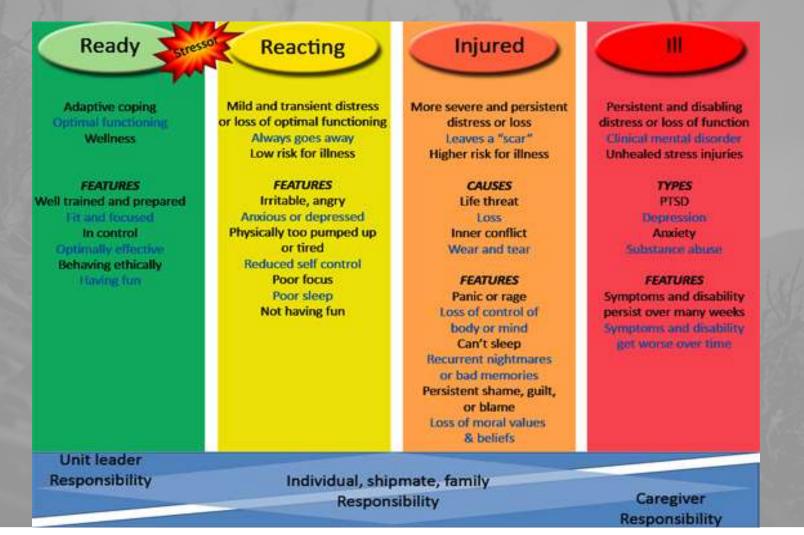
Emotional Reactions

Talks rapidly and/or inappropriately Argumentative; acts recklessly Indifferent to danger Memory loss Stutters severely, mumbles or cannot speak at all

Sees or hears things that do not exist Has rapid emotional shifts Socially withdrawn Apathetic Hysterical outbursts Frantic or strange behavior



- COSC Continuum is a model used to identify how Sailors and Marines may react to stressful situations
- It is a color-coded map that identifies behavior from serving in highly stressful situations
- Zones are Green, Yellow, Orange and Red



- Green (Ready)
 - Not stress free, but
 - Has good coping skills



- Good to go
- Well trained
- Prepared
- Fit and tough
- Cohesive units, ready families

• <u>Yellow (Reacting)</u>

- Reacting to life's normal stressors
- Mild and REVERSIBLE

REACTING

(Yellow)

- Distress or impairment
- Mild, transient
- Anxious or irritable
- Behavior change

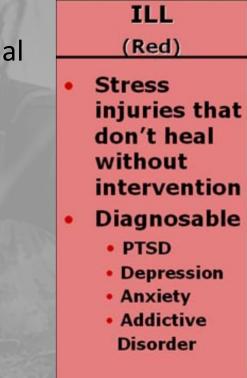
- Orange (Injured)
 - Injuries that damage the Mind and spirit
 - Non-mission ready

INJURED

(Orange)

- More severe or persistent distress or
 - impairment
- Leaves lasting evidence (personality change)

- <u>Red (ILL)</u>
 - Diagnosed by health professional
 - Behaviors that persist or get worse than before
 - These illnesses are treatable!

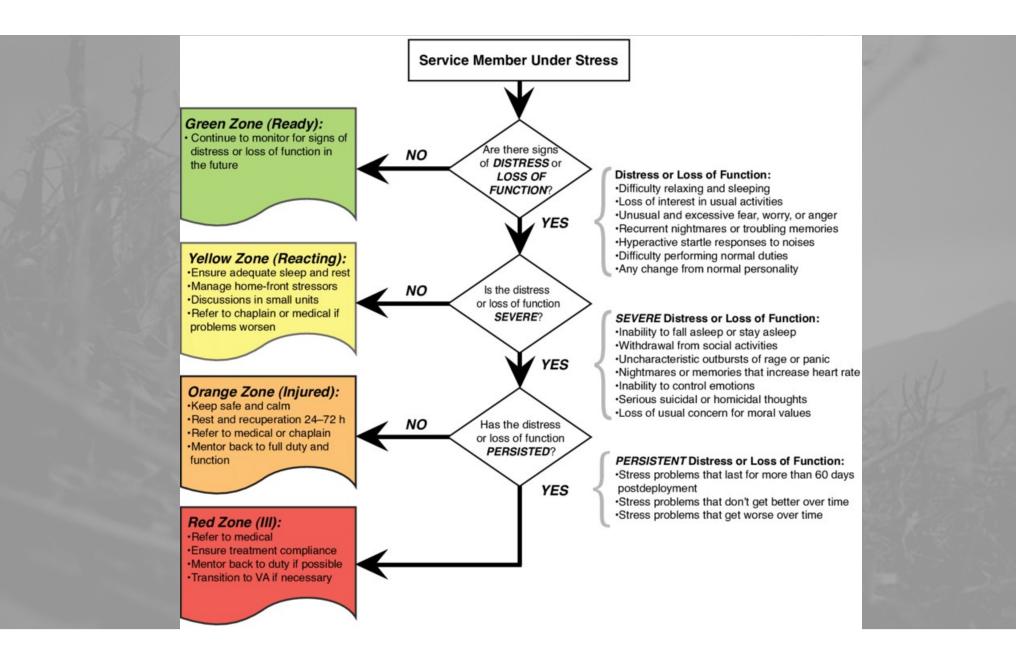


Combat and Operational Decision Flowchart

- Tool used by leaders to determine how much stress a Marine is under
- Shows what to do to mitigate or treat the injury or illness

COSC Decision Flow Chart

- a simple tool for leaders to determine where a Marine falls on the stress continuum and shows what to do to mitigate or, if necessary, treat the injury or illness. The Decision Flowchart is applicable at all stages of the deployment cycle.
- This is used by leaders to determine what actions should be taken with Marines experiencing combat stress problems.



Combat and Operational Decision Flowchart

distress or loss of function in the future

· Continue to monitor for signs of

Green Zone (Ready):

Yellow Zone (Reacting): •Ensure adequate sleep and rest •Manage home-front stressors •Discussions in small units •Refer to chaplain or medical if problems worsen

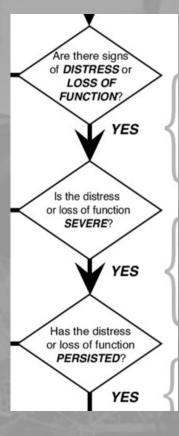
Orange Zone (Injured):

Keep safe and calm
Rest and recuperation 24–72 h
Refer to medical or chaplain
Mentor back to full duty and function

Red Zone (III): •Refer to medical •Ensure treatment compliance •Mentor back to duty if possible •Transition to VA if necessary • Left side of flowchart indicates the actions that need to be taken

Combat and Operational Decision Flowchart

• The diamonds in the middle specify decisions needed to determine severity of problems



Combat and Operational Decision Flowchart

 List of symptoms on right indicate typical behaviors of each zone

Distress or Loss of Function:

Difficulty relaxing and sleeping
Loss of interest in usual activities
Unusual and excessive fear, worry, or anger
Recurrent nightmares or troubling memories
Hyperactive startle responses to noises
Difficulty performing normal duties
Any change from normal personality

SEVERE Distress or Loss of Function:

Inability to fall asleep or stay asleep
Withdrawal from social activities
Uncharacteristic outbursts of rage or panic
Nightmares or memories that increase heart rate
Inability to control emotions
Serious suicidal or homicidal thoughts
Loss of usual concern for moral values

PERSISTENT Distress or Loss of Function:

•Stress problems that last for more than 60 days postdeployment

•Stress problems that don't get better over time •Stress problems that get worse over time



-very simple
-Most don't need psychotherapy
-The goal is to rapidly restore the person's coping skills

-Sleep, food, water, hygiene, encouragement and work details (to keep them busy) and confidence restoring talk

-This can be done while still attached to their unit

(provided that the unit is not actively engaged in combat operations),

-in rear positions, or at medical companies.

-If they are sent to a medical unit, they should not be colocated with patients that have been injured or are sick. ----The person experiencing combat stress must be encouraged to continue to think of himself as a warfighter, rather than a "patient" or a "sick person."

-Every effort is made to reinforce the person's identity. -They are required to wear their uniform, keep their normal protective equipment, and flak vests with them.

-When possible, they are allowed to keep their weapons after the weapons have been cleared.
-These are the biggest factors that aid in returning battle-fatigued members to effective duty.



PREVENTION

PREVENTION

-Education of troops and Corpsmen about stress control is vital

-Starts long before they actually reach combat -The word "control" has been chosen deliberately -it emphasizes the active steps of leaders, supporting personell, and the individual

PREVENTIVE MEASURES -Pre-deployment:

Be aware of commitments Prepare family and loved ones Get your personal affairs in order Educate your troops and yourself in the kind of reactions to stress they can expect while in garrison, the field exercise, and actual combat

PREVENTIVE MEASURES

-During deployment:

Learn how much stress you can handle Recognize stress in yourself and others

- Maintain physical fitness (the #1 way to reduce stress!!!)

-Spend time alone (be aware of too much time alone, however

- -Establish support groups
- -Stay out of set routines
- -Try to get at least four hours of sleep a day

-Get good sleep before going on sustained operations

Primary Aid Aspects

Check and Coordinate

Check to see if action is required

- Ask Marine if they need help
- Marine may not be aware of their reactions

Check and Coordinate

Coordinate the next steps

• Could involve:

Calling someone for assistance

Informing those who need to know

PRIMARY AID ASPECTS

Seek cover and get to safety

- May be necessary if person is in a life threatening situation
- May be impaired by irrational thoughts

PRIMARY AID ASPECTS

Calm the Marine

- Able to refocus when calm
- Create an environment of safety that promotes recovery



<u>Connect with the Marine</u>

- Bring the Marine back to reality
- Helps to prevent isolation and negative feelings

Restore Competence and Ability

- Stress causes change in normal functioning
- This step will allow Marine to work and care for themselves safely

Restore Confidence

- Reintegrate Marine back into the unit as soon as they are ready
- Encourage the Marine so that they can become a valuable part of the team





- Leaders will ensure Marines have the opportunity to discuss stressful situations with fellow Marines
 - "Venting"
- This helps with the recovery process

AAR Goals

- Review facts
- Encourage Marines to talk about events
- Restore confidence
- Identify those Marines who fall into the injured zone (according to COSC)

AAR Procedures

- Conduct AAR at small unit level
- Facilitated by small unit leader
- Conducted within 72 hours of event
- Typically 15-60 mins

AAR Responsibilities

- Listen to what Marines have to say!
- Provide positive mentoring
- Conduct memorials as a tribute and remembrance of the fallen



GUIDED DISCUSSION

COMBAT AND OPERATIONAL STRESS CONTROL



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